

Hearing and Sound-Related Words

Did you ever wonder why some people can hear and others are deaf? Sounds are really waves that move quickly as they travel through the air. You cannot see these vibrations, but your ear can feel them. If someone hits a percussion instrument such as a drum, it starts vibrating. That moves the air near the instrument and that movement becomes sound waves. When the waves travel to your ears, they wiggle parts of your ear that send a message to the brain. Your brain understands that message as a sound. If someone is deaf, some part of the ear does not move or work as it should. People who are deaf sign with their hands to talk to others. People who cannot hear learn to use other senses in place of hearing.

___ deaf
___ vibrations
___ percussion
___ instrument
___ sign
___ hearing

1. use sign language to talk to and understand others
2. something that makes music
3. sound waves in the air
4. not able to hear
5. the striking of an instrument to make music
6. the power to hear

Hearing and Sound-Related Words

Did you ever wonder why some people can hear and others are deaf? Sounds are really waves that move quickly as they travel through the air. You cannot see these vibrations, but your ear can feel them. If someone hits a percussion instrument such as a drum, it starts vibrating. That moves the air near the instrument and that movement becomes sound waves. When the waves travel to your ears, they wiggle parts of your ear that send a message to the brain. Your brain understands that message as a sound. If someone is deaf, some part of the ear does not move or work as it should. People who are deaf sign with their hands to talk to others. People who cannot hear learn to use other senses in place of hearing.

- 4 deaf
- 3 vibrations
- 5 percussion
- 2 instrument
- 1 sign
- 6 hearing

1. use sign language to talk to and understand others
2. something that makes music
3. sound waves in the air
4. not able to hear
5. the striking of an instrument to make music
6. the power to hear